

**B.A. Game Design Art  
Game Writing Concentration  
120 Credits**

<b>Remedial Courses * **</b>				
✓	<b>Course number</b>	<b>Course Name</b>	<b>Credits</b>	<b>Prerequisite</b>
	MATH050	Basic Algebra	**3	<i>None</i>
	ENG050	Grammar and Composition	**3	<i>None</i>
<b>Trimester 1 &amp; 2</b>				
✓	<b>Course number</b>	<b>Course Name</b>	<b>Credits</b>	<b>Prerequisite</b>
	ART100	2D Design 1 ◊	3	None
	ENG100	English Composition ◊	3	Placement Test or ENG050
	MATH112	College Algebra ◊	3	Placement Test or MATH050
	GAM225	Introduction to Game Production ◊	3	None
	HUM100	Disruptive Imagination ◊	3	None
	GAM220	Introduction to Game Storytelling	3	ENG100 or Instructor Approval
	HUM225 or HUM226 or HUM227	The Horror Film Science Fiction Cinema Film History	3	ENG100
	HUM228	Video Games and Society	3	ENG100
	ENG228	Creative Writing	3	ENG100
	GE Course	Please see General Education Requirements	3	As Required
		◊ Recommended first term courses		
<b>Trimester 3 &amp; 4</b>				
✓	<b>Course number</b>	<b>Course Name</b>	<b>Credits</b>	<b>Prerequisite</b>
	CS100	Introduction to Scripting: Python	3	None
	DAA240 Or CS285	Introduction to 3D Modeling or C++ Programming: Object Oriented Programming	3	DAA106  CS100
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	GAM295	Game Design 1	3	None
	ENG227	Scriptwriting	3	ENG100
	GAM260	Game Writing 1	3	GAM220 and ENG227
	BUS110 or BUS270	Principles of Management or Project management	3	None  ENG100
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required

\* Remedial classes are required when a placement test is not passed.

\*\* Remedial class credits are not counted towards earning a degree.

Trimester 5 & 6				
✓	Course number	Course Name	Credits	Prerequisite
	ENG310	Classics of Western Drama	3	ENG100
	ENG220	Technical and Professional Writing	3	ENG100
	GAM340	Game Writing 2	3	GAM260
	Elective	Elective recommended by academic advisor	3	As Required
	Elective	Elective or Internship	3	As Required
	GAM355	Level Design 1	3	DAA240 and CS100
	GAM376	Game Design 2	3	GAM295
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
Trimester 7 & 8				
✓	Course number	Course Name	Credits	Prerequisite
	GAM415	Level Design 2	3	GAM355
	GAM480	Game Studio 1	3	Instructor Approval
	Elective	Elective or Internship	3	As Required
	Elective	Elective or Internship	3	As Required
	GAM420	Narrative Design and Leadership	3	GAM340
	GAM485	Game Studio 2	3	Instructor Approval
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required

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