

**B.A. Game Design Art  
Game Art Concentration  
120 Credits**

Remedial Courses * **				
✓	Course number	Course Name	Credits	Prerequisite
	MATH050	Basic Algebra	**3	None
	ENG050	Grammar and Composition	**3	None
Trimester 1 & 2				
✓	Course number	Course Name	Credits	Prerequisite
	ART100	2D Design 1 ◊	3	None
	ART110	Sketching ◊	3	None
	HUM100	Disruptive Imagination ◊	3	None
	GAM225	Introduction to Game Production ◊	3	None
	ENG100	English Composition ◊	3	Placement Test or ENG050
	DAA106	Digital Imaging Concepts	3	None
	ART115	Figure Drawing 1	3	ART110
	ART212	Perspective and Rendering	3	ART110
	ART105	Color Theory	3	ART100
	MATH112	College Algebra	3	Placement Test or MATH050
	GAM225	Introduction to Game Production	3	None
		◊ Recommended first term courses		
Trimester 3 & 4				
✓	Course number	Course Name	Credits	Prerequisite
	DAA240	Introduction to 3D Modeling	3	DAA106
	DAA320	Digital Painting	3	DAA106
	CS100	Introduction to Scripting: Python	3	None
	GE Course	Please see General Education Requirements	3	As Required
	GAM250 or DAA340	Game 3D Assets or Modeling 1	3	DAA240  DAA240
	GAM220	Introduction to Game Storytelling (or GAM235 Game Usability if GAM235 already taken)	3	ENG100
	GAM295	Game Design 1	3	None
	BUS110 or BUS270	Principles of Management or Project management	3	None  ENG100
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required

\* Remedial classes are required when a placement test is not passed.

\*\* Remedial class credits are not counted towards earning a degree.

Trimester 5 & 6				
✓	Course number	Course Name	Credits	Prerequisite
	GAM370	Environment Art	3	DAA340
	DAA245	Texturing	3	DAA240
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	DAA244	Introduction to 3D Animation Principles	3	DAA240
	DAA267	Character Rigging	3	DAA244
	GAM355	Level Design 1	3	DAA240 and CS100
	GAM376	Game Design 2	3	GAM295
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
Trimester 7 & 8				
✓	Course number	Course Name	Credits	Prerequisite
	GAM415	Level Design 2	3	GAM355
	GAM480	Game Studio 1	3	Instructor Approval
	GAM360 or INT401 or Elective	Game Animation or Internship 1 or Elective	3	3DAA244  As Required
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	GAM485	Game Studio 2	3	Instructor Approval
	INT402 or Elective	Internship 2 or Elective	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required

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