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ART 100 2D Design 1	Design Basics (9th ed., 8th ed., or 7th ed.)	Stephen Pentak and David Lauer	978-1285858210 \$55
	(Optional) A History of Graphic Design	Philip B. Meggs	978-0471291985
ART 105 Color Theory	Design Basics (9th ed., 8th ed., or 7th ed.)	Stephen Pentak, David Lauer	978-1285858210 \$55
	(Optional) Color 6 th Edition	Paul Zelanski, Mary Pat Fisher	978-0205635603
ART 108 Introduction to Photography	Short Course In Photography: Digital (3 rd edition)	Barbra London	978-0205998258 \$65
ART 110 Sketching	<i>no required textbook</i>		
ART 120 Traditional Painting	<i>no required textbook</i>		

ART 115 Figure Drawing 1	Figure Drawing: Design and Invention	Michael Hampton	978-0615272818 \$23
ART 210 Figure Drawing 2	Figure Drawing: Design and Invention	Michael Hampton	978-0615272818 \$23
ART 212 Perspective and Rendering	How to Draw: drawing and sketching objects and environments from your imagination	Robertson, Scott	978-1933492735 \$28
ART 230 CA Introduction to Sculpture	Anatomy for Sculptors: Understanding the Human Figure	Uldis Zarins with Sandis Kondrats	978-0990341100 \$64
	(Optional) Figure Sculpting Volume 1: Planes and Construction Techniques in Clay	Philippe Faraut with Charisse Faraut	978-0975506587 \$55
	(Optional) Human Anatomy for Artists: The Elements of Form	Goldfinger, Eliot	978-0195052064 \$32 (rent)
	(Optional) Atlas of Human Anatomy for the Artist	Rogers Peck, Stephen	978-0195030958 \$15
	(Optional) Artistic Anatomy	Richer, Paul	978-0823002977 \$22

ART 335 Portrait Sculpture	Anatomy for Sculptors: Understanding the Human Figure	Zarins, Uldis and Kondrats, Sandis	978-0990341100 \$55
	Portrait Sculpting: Anatomy & Expressions in Clay	Faraut, Charisse and Faraut, Philippe	0975506587 \$50
	Human Anatomy for Artists: The Elements of Form	Goldfinger, Eliot	978-0195052064 \$45
BUS 110 Principles of Management	Understanding Business, 9 th edition	Nickels, William and McHugh, James and McHough Susan	978-0073511702 \$30
BUS 141 Principles of Marketing	Marketing, Real People, Real Choices (9 th Ed.)	Solomon, Marshall, Stuart	978-0134292663 \$150
BUS 145 Data Analysis with Spreadsheets	Introduction to Business Statistics (6 th Ed.)	Ronald M. Weiers	978-0324381436 \$28
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	Learn to Program with Python 3	Kalb, Irv	1484238783 978-1484238783
	Introduction to Computing Using Python: An Application Development Focus (2 nd Ed.) (ON SAFARI)	Ljubomir Perkovic Wiley	978-1118890943 \$48
	(Optional) Making Games with Python & PyGame	Sweigart, Al	791469901732 978-1484218686 \$21

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	Murach's JavaScript and jQuery (3rd Edition)	Mary Delamater, Zak Ruvalcaba	978-1943872053 \$20
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	(Optional) How to Program C++, 10 th edition	Paul Deitel,	9780134444237 \$28
	(Optional) The C++ Programming Language, 4th edition	Bjarne Stroustrup	978-0321563842 \$47
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	(Optional) Data Structures and Algorithm Analysis in C	Mark A. Weiss	978-0201498400 \$48
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	(Optional) Film Art An Introduction (11th ed.)	David Bordwell and Kristin Thompson	978-1259534959 \$14
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	The Animator's Survival Kit	Richard Williams	978-0571202287 \$25

DAA 244 Introduction to 3D Animation Principles	(Optional) Acting for Animators	Ed Hooks	978-0415580243 \$37
	(Optional) The illusion Of Life	Frank Thomas & Ollie Johnston	978-0786860708 \$36
DAA 245 CA Texturing	no required textbook		
	(Optional) Digital Texturing and Painting	Owen Demers	978-0735709188 0735709181 \$15
DAA 264 Drawing Animation 1	Figure Drawing for Artists: Making Every Mark Count	Steve Huston	978-1631590658 \$17
	(Optional) Atlas of Human Anatomy for the Artist	Stephen Rogers Peck	978-0195030952 \$15
DAA 267 Character Rigging	no required textbook		
	(Optional) www.3dtotal.com	Jahirul Amin (among others)	
	(Optional) The Art of Rigging (A Definitive Guide to Character Technical Direction with Alias Maya, Volume 1)	Kiaran Ritchie, Jake Callery, and Karim Biri	978-0976800309 0976800306 \$59

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	(Optional) Rig it Right	Tina O'Hailey	978-1138428607 \$46
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	Directing The Story: Professional Storytelling & Storyboarding Techniques For Live Action and Animation	Glebas, Francis	978-0240810768 \$35
DAA 320 CA Digital Painting	<i>no required textbook</i>		
	(Optional) Digital Painting Techniques Volumes 1-8	3DTotal	978-0240521749, 978-0955153013, 978-0955153068, 978-0956817129, 978-1909414013, 978-1909414112 \$37
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	Artistic Anatomy	Dr. Paul Richer	0823002977 \$17
	Human Anatomy for Artists: The Elements of Form	Eliot Goldfinger	0195052064 \$70
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	(Optional) Framed Ink: Drawing and composition for visual storytellers	Marcos Mateu-Mestre	978-1933492957 \$22
	(Optional) The Skillful Huntsman: Visual Development of a Grimm Tale at Art Center College of Design	Khang Le, Mike Yamada and Felix Yoon	978-0972667647 \$21

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DAT 102 CA Music Theory 1 (Cont.)	The Complete Book of Scales, Chords, (Optional) Arpeggios and Cadences:	Alfred Publishing	0739003682 978-0739003688 \$7
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	(Optional) The Piano Handbook	Carl Humphries; 2002 Backbeat Books	0879307277 \$31

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	(Optional) Hearing and Writing Music	Ron Gorow	0962949671 \$25
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DAT 320 CA Studio Production 2	no required textbook		
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DAT 350	Learning Core Audio: A Hands-On Guide to Audio	Kevin Avila, Chris Adamson	978-0321636973 \$24

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	(Optional) On Writing Well	William K. Zinsser	978-0312667658 \$13
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	I Am Legend	Richard Matheson	978-0765357151 0765357151 \$8
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	1984	George Orwell	9780451524935 \$10
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	(Optional) Story: Style, Structure, Substance and the Principles of Screenwriting	Robert McKee	978-0413715609 \$28
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	(Optional) The Kobold Guide to Board Game Design	Mike Selinker, Richard Garfield, Steve Jackson, Dale Yu, Richard C Levy	978-1936781041 \$20
	(Optional) The Art of Game Design: A Book of Lenses	Jesse Schell	978-1466598645 \$50
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GAM 340 Game Writing 2	Game Writing: Narrative Skills for Video Games	Chris Bateman	978-1584504900 \$314

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GAM 376 Game Design 2	<i>no required textbook</i>		
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	(Optional) The Notebooks of Leonardo da Vinci Ed.	Irma Richter	N/A
	(Optional) The Art Spirit (Harper and Row, Publishers)	Robert Henri	N/A
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	(Optional) Intermediate Algebra Concepts and Applications, 8th edition	Marvin L. Bittinger and David J. Ellenbogen	978-0321557186 \$10
MATH 115 College Algebra and Trigonometry	College Algebra and Trigonometry 5 th edition, Pearson, Addison, Wesley, 2009	Lial, Hornsby, Schneider	978-0321671783 10-0321671783 \$100
	(Optional) Any pre-calculus book		

MATH 115 College Algebra and Trigonometry	College Algebra and Trigonometry (5th ed.) Pearson, Addison, Wesley, 2009	Lial, Hornsby, Schneider	978-0321671783 10-0321671783 \$85
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	(Optional) Any calculus book		
MATH 145 Calculus 2	Calculus 2	Edwin "Jed" Herman and Gilbert Strang	101-94717214X \$27
	(Optional) Calculus, 7 th edition, Houghton Mifflin Company, 2002	Larson, Hostetler, Edward	978-0618141807 0618141804 \$73
	(Optional) Any Calculus Book		
MATH 215 Mathematics for Computer Graphics	Mathematics for Computer Graphics (3 rd Ed.)	John A. Vince	978-1-84996-022-9 \$16
MATH 245 Calculus 3	Calculus (7th ed.) Houghton Mifflin Company, 2002	Larson, Hostetler, Edward	978-0618141807 0618141804 \$26

Math 290 Linear Algebra and Transformations	(Optional) Any calculus book		
MATH 295 Discrete Mathematics	Discrete Mathematics with Applications (4th ed.)	Susanna S. Epp	978-0495391326 \$21
	(Optional) Any discrete mathematics book		
SCI 102 Basic Physics 2	Physics (7 th ed.)	John D. Cutnell and Kenneth W. Johnson	978-0471663157 \$41
SCI 110 The Science of Motion: Humans, Animals, Objects	Biomechanics of Human Movements	Schleihauf, R.	978-1418469580 \$40
SCI 130 Basic Concepts of Anatomy and Physiology	Essentials of Human Anatomy and Physiology, 7 th edition	Valerie Scanlon, Tina Sanders	978-0803639577 \$58
	Netter's Anatomy Coloring Book Updated Edition, 2 nd Edition	John T. Hansen	978-0323545037 \$19
	(Optional) Anatomy and Physiology	OpenStax Creative Commons	N/A
SCI 145 College Physics 1	Physics for Scientists and Engineers (3rd ed.)	Randall D. Knight	978-0321740908 \$110

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SSC 227 Architecture and World Societies	The History of Architecture: Iconic Buildings Throughout the Ages	Gaynor Aaltonen	978-1-4351-0721-2 \$10
SSC 230 Human Behavior and Entrepreneurship	Essentials of Entrepreneurship and Small Business Management, 7th Edition, Upper Saddle River, NJ: Pearson Prentice Hall Publishing Co., 2014.	Scarborough, Norman M.	978-0132666794 \$80
SSC 332 Global Political Economics	<i>no required textbook</i>		
SWE 449 Tools Programming	Maya Programming for Games and Film	Ryan Trowbridge	978-0-12-378578-7 \$40