

Course Name	Title	Author/s	ISBN and Approx. Cost
ART 100 2D Design 1	Design Basics (9th ed., 8th ed., or 7th ed.)	Stephen Pentak and David Lauer	978-1285858210 – \$112
	(optional) A History of Graphic Design	Philip B. Meggs	978-0471291985
ART 105 Color Theory	Design Basics (9th ed., 8th ed., or 7th ed.)	Stephen Pentak and David Lauer	978-1285858210 – \$112
	(optional) Color 6 <sup>th</sup> Edition	Paul Zelanski, Mary Pat Fisher	978-0205635603
ART 108 Introduction to Photography	Short Course In Photography: Digital (3 <sup>rd</sup> edition) **	Barbra London	978-0205998258
ART 110 Sketching	No Required Textbook		
ART 120 Traditional Painting	No Required Textbook		
ART 115 Figure Drawing 1	No Required Textbook		
ART 210 Figure Drawing 2	Figure Drawing: Design and Invention	Michael Hampton	978-0615272818 – \$155
ART 212 Perspective and Rendering	How to Draw: drawing and sketching objects and environments form your imagination	Robertson, Scott	978-1933492735 – \$48
ART 230 CA Introduction to Sculpture	Anatomy for Sculptors: Understanding the Human Figure	Uldis Zarins with Sandis Kondrats	978-0990341100 – \$55
	(optional) Figure Sculpting Volume 1: Planes and Construction Techniques in Clay	Philippe Faraut with Charisse Faraut	978-0975506587
	(optional) Human Anatomy for Artists: The Elements of Form	Goldfinger, Eliot	978-0195052064
	(optional) Atlas of Human Anatomy for the Artist	Rogers Peck, Stephen	978-0195030958
	(optional) Artistic Anatomy	Richer, Paul	978-0823002977
ART 335 Portrait Sculpture	You must have <b>ONE</b> of the following textbooks (TBD per your budget and focus):		
	Anatomy for Sculptors: Understanding the Human Figure	Zarins, Uldis and Kondrats, Sandis	978-0990341100 – \$55
	Portrait Sculpting: Anatomy & Expressions in Clay	Faraut, Charisse and Faraut, Philippe	0975506587 – \$50

	Human Anatomy for Artists: The Elements of Form	Goldfinger, Eliot	978-0195052064 – \$45
BUS 110 Principles of Management	Understanding Business, 9 <sup>th</sup> ed	Nickels, William and McHugh, James and McHough Susan	978-0073511702 – \$30
BUS 141 Principles of Marketing	Marketing, Real People, Real Choices (9 <sup>th</sup> Ed.)	Solomon, Marshall, Stuart	978-0134292663 – \$150
BUS 145 Data Analysis with Spreadsheets	Introduction to Business Statistics (6 <sup>th</sup> Ed.)	Ronald M. Weiers	978-0324381436 – \$28
BUS 235 Group Behavior in Organizations	Organizational Behavior (13 <sup>th</sup> Ed.)	Mary Uhi-Bien, John R Schermerhorn Jr, and Richard N. Osborn	978-1-118-51737-6 – \$187
BUS 270 Project Management	PMBOK Guide 6 <sup>th</sup> Ed	Project Management Institute	978-1628251845 – \$60
BUS 275 Managerial Accounting	Managerial Accounting	Karen Braun, Wendy M. Tietz	978-0133428377 – \$100
Bus280 Human Resources Management	Fundamentals of Human Resource Management	Noe, Hollenbeck, Gerhart & Wright/McGraw-Hill.	978-0073530468 – \$10
BUS 350 Project Performance and Quality Assurance	Managing for Quality and Performance Excellence (10 <sup>th</sup> Ed.)	James R. Evans, William M. Lindsay	978-1305662544 – \$100
BUS 450 Operations	OM6 (OM, 6 <sup>th</sup> Ed.)	David A. Collier, James R. Evans	978-1305664791 – \$85
BUS 490	Managing Organizational Change: A multiple perspective approach (2 <sup>nd</sup> Ed.)	Ian Palmer, Richard Dunford, and Gib Akin	978-0073404998 – \$76
CS 100 Introduction to Scripting: Python	Starting Out with Python, 3 <sup>rd</sup> or 4 <sup>th</sup> Edition	Gaddis, Tony	978-1934226371 – \$130
	(optional) Learn to Program with Python	Kalb, Irv	1484238783 978-1484238783
	(optional) Making Games with Python & PyGame	Sweigart, Il	791469901732 978-1484218686
CS 115 Web Programming: HTML5, CSS and JavaScript	Murach's HTML5 and CSS3 (4th Edition)	Zak Ruvalcaba and Anne Boehm	978-1-890774-83-7 – \$55
	Murach's JavaScript and JQuery (3rd Edition)	Mary Delamater, Zak Ruvalcaba	978-1943872053 – \$20
<b>CS 212 Java Programming</b>	<b>Textbook Information Forthcoming</b>		

CS 221 LINUX Programming Environment	Learning the Bash Shell (3 <sup>rd</sup> Ed.)	Cameron Newham, Bill Rosenblatt	978 – 0596009656 – \$28
CS 285 CA C++ Programming: Object Oriented Programming	Computing Fundamentals with C++(3 <sup>rd</sup> Edition) **	Rick Mercer	1590282760- 60\$
	(optional) How to Program C++, 10 <sup>th</sup> edition **	Paul Deitel,	9780134444237
	(optional) The C++ Programming Language, fourth edition **	Bjarne Stroustrup	978-0321563842
CS 295 Data Structures and Algorithms	Introduction to Algorithms**	Thomas Cormen	978-8120340077 – \$35
	(optional) Algorithms	Robert Sedgewick, Kevin Wayne	978-032157351.
	(optional) Data Structures and Algorithm Analysis in C	Mark A. Weiss	978-0201498400
CS 320 Operating Systems Concepts	Operating System Concepts (9 <sup>th</sup> Ed.)	Avi Silberschatz, Peter Baer Galvin, Greg Gagne	978-1-118-06333-0 – \$20
CS 442 Software Engineering Methods and Projects	Information Design Pattern	Gamma et al	978-0201634983 – \$25
CS 480 CA Senior Project 1:Planning	Software Engineering: A Practitioner’s Approach 7 <sup>th</sup> Edition	Roger Pressman	978-0073375977 0073375977 – \$135
CS 485 CA Senior Project 2: Execution	Software Engineering: A Practitioner’s Approach 7 <sup>th</sup> Edition	Roger Pressman	978-0073375977 0073375977 – \$135
DAA 106 Digital Imaging Concepts	No Required Textbook		
DAA 200 Acting	No Required Textbook		
DAA 221 Editing and Motion Graphics	No Required Textbook		
	(optional) Film Art An Introduction (11th ed.)	David Bordwell and Kristin Thompson	978-1259534959
DAA 240 Introduction to 3D Modeling	No Required Textbook		
DAA 244 Introduction to 3D Animation Principles	The Animator’s Survival Kit	Richard Williams	978-0571202287

	(optional) Acting for Animators	Ed Hooks	978-0415580243
	(optional) The illusion Of Life	Frank Thomas & Ollie Johnston	978-0786860708
DAA 245 CA Texturing	No Required Textbook		
	(optional) Digital Texturing and Painting	Owen Demers	978-0735709188 0735709181
DAA 264 Drawing Animation 1	Figure Drawing for Artists: Making Every Mark Count	Steve Huston	978-1631590658 – \$17
	(optional) Atlas of Human Anatomy for the Artist	Stephen Rogers Peck	978-0195030952
DAA 267 Character Rigging	No Required Textbook		
	(optional) <a href="http://www.3dtotal.com">www.3dtotal.com</a>	Jahirul Amin (among others)	
	(optional) The Art of Rigging (A Definitive Guide to Character Technical Direction with Alias Maya, Volume 1)	Kiaran Ritchie, Jake Callery, and Karim Biri	978-0976800309 0976800306
	(optional) Stop Staring	Jason Osipa	978-0470609903
	(optional) Rig it Right	Tina O’Hailey	978-1138428607
DAA270 Illustration 1	America’s Great Illustrators	Susan E. Meyer	978-0883656457 – \$25

DAA 310 CA Storyboarding	Storyboarding Essentials	David Harland Rousseau & Benjamin Reid Phillips	978-0770436940 – \$25
	Directing The Story: Professional Storytelling & Storyboarding Techniques For Live Action and Animation	Glebas, Francis	978-0240810768 – \$35
DAA 320 CA Digital Painting	No Required Textbook		
	(optional) Digital Painting Techniques Volumes 1-8	3DTotal	978-0240521749, 978-0955153013, 978-0955153068, 978-0956817129, 978-1909414013, 978-1909414112
DAA 321 Quadruped Animation	Animals in Motion	Eadweard Muybridge	978-0486202037 – \$23
DAA 326 Advanced Texturing	No Required Textbook		
DAA 340 Modeling 1	No Required Textbook		
DAA 360 3D Animation 1	The Animator's Survival Kit	Williams, R.	978-0571202287 – \$25
	(optional) Acting for Animators	Hooks, Ed	978-0415580243
DAA 364 Drawing Animation 2	Figure Drawing for Artists: Making Every Mark Count	Steve Huston	978-1631590658 – \$16
DAA 365 CA 3D Animation 2	Animator's Survival Kit	Williams, R.	978-0571202287 – \$25
	(optional) The Illusion of Life	Frank Thomas & Ollie Johnston	978-0786860708
DAA 370 CA Concept Design	No Required Textbook		
	(optional) The Skillful Huntsman	Khang Le, Mike Yamada, and Felix Yoon	978-0972667647
	(optional) Shadowline	Iain McCaig	978-1933784243
DAA 440 Modeling 3	You must have ONE of the following texts:		

	Anatomy for Sculptors, Understanding the Human Figure	Uldis Zarins with Sandis Kondrats	0990341100 – \$90
	Figure Sculpting Volume 1: Planes and Construction Techniques in Clay	Philippe Faraut with Charisse Faraut	0975506587 – \$55
	Artistic Anatomy	Dr. Paul Richer	0823002977 – \$17
	Human Anatomy for Artists: The Elements of Form	Eliot Goldfinger	0195052064 – \$70
DAA 442 Advanced Lighting and Layout	No Required Textbook		
DAA 460 CA 2D Animation 2	Animator's Survival Kit	Richard Williams	978-0865478978
DAA 465 CA 3D Animation 3	The Animator's Survival Kit	Richard Williams	978-0571202287
	(optional) The Illusion of Life	Frank Thomas & Ollie Johnston	978-0786860708
DAA 470 CA Illustration 2	No Required Textbook		
DAA 474 Animated Film Pre-production	No Required Textbook		
DAA 477 Animated Film Post-Production	No Required Textbook		
DAA 480 Entertainment Design Portfolio 1	The Animator's Survival Kit	Richard Williams	978-0571202287 – \$25
	(optional) Acting for Animators	Ed Hooks	978-0415580243
	(optional) The Illusion Of Life	Frank Thomas & Ollie Johnston	9780786860708

DAA 480 Animation Portfolio 1	No Required Textbook		
	(optional) Framed Ink: Drawing and composition for visual storytellers	Marcos Mateu-Mestre	978-1933492957
	(optional) The Skillful Huntsman: Visual Development of a Grimm Tale at Art Center College of Design	Khang Le, Mike Yamada and Felix Yoon	978-0972667647
	(optional) How to Draw: drawing and sketching objects and environments from your imagination	Scott Robertson	978-1633492735
	(optional) Imaginative Realism: How to Paint what doesn't exist	James Gurney	978-0740785504
DAA 480 Modeling Portfolio 1	No Required Textbook		
DAA 483 CA Media Works	No Required Textbook		
DAA 485 Animation Portfolio 2	Film Directing Shot By Shot: Visualizing from concept to screen	Steven D. Katz	978-0941188104 – \$17
	Story: Substance, Structure, Style and the Principles of Screenwriting	Robert McKee	978-0060391683 – \$24
	Acting for Animators	Ed Hooks	978-0415580243 – \$37
DAA 485 Modeling Portfolio 2	No Required Textbook		
DAA 485 Entertainment Design Portfolio 2	The Animator's Survival Kit	Richard Williams	978-0571202287 – \$25
	(optional) Acting for Animators	Ed Hooks	978-0415580243
	(optional) The Illusion Of Life	Frank Thomas & Ollie Johnston	978-0786860708

	(optional) Framed Ink: Drawing and composition for visual storytellers	Marcos Mateu-Mestre	978-1933492957
	(optional) The Skillful Huntsman: Visual Development of a Grimm Tale at Art Center College of Design	Khang Le, Mike Yamada and Felix Yoon	978-0972667647
	(optional) How to Draw: drawing and sketching objects and environments from your imagination	Scott Robertson	978-1633492735
	(optional) Imaginative Realism: How to Paint what doesn't exist	James Gurney	978-0740785504
DAT 50 Music Fundamentals	Practical Theory Complete	Sandy Feldstein	0882842250 0882842257 – \$10
DAT 102 CA Music Theory 1	Musicianship Assignment Book, Level 1	David Manley	N/A
	(optional) Practical Theory Complete	Sandy Feldstein	0882842250 0882842257
	The Complete Book of Scales, Chords, (optional) Arpeggios and Cadences: Includes All the Major, Minor (Natural, Harmonic, Melodic) & Chromatic Scales – Plus Additional Instructions on Music Fundamentals	Alfred Publishing	0739003682 978-0739003688
	(optional) Hearing and Writing Music	Ron Gorow	0962949671
	(optional) The Piano Handbook	Carl Humphries; 2002 Backbeat Books	0879307277



DAT 110 CA Desktop Production Fundamentals	Logic Pro X 10.4 - Apple Pro Training Series: Professional Music Production	David Nahmani	978-0135244760 – \$50
	Final Cut Pro X 10.4 - Apple Pro Training Series: Professional Post-Production	Brendan Boykin	978-0135171738 – \$55
	(optional) No Excuses!: The Power of Self- Discipline	Brian Tracy	978-1593156329
DAT 115 CA Desktop Audio Production	Desktop Audio Technology: Digital audio and MIDI principles	Francis Rumsey	978-0240519197 – \$55
	Refining Sound: A Practical Guide to Synthesis and Synthesizers	Brian K Shepard	978-0199922963 – \$40
<b>DAT 203 Songwriting</b>	<b>Textbook Information Forthcoming</b>		

<b>DAT 208 Live Sound</b>	<b>Textbook Information Forthcoming</b>		
	(optional) Hearing and Writing Music	Ron Gorow	0962949671
	(optional) The Piano Handbook	Carl Humphries; 2002 Backbeat Books	0879307277
DAT 220	Modern Recording Techniques (9 <sup>th</sup> edition) **	David Miles Huber	978-1-138-20367-9
DAT 320 CA Studio Production 2	No Required Textbook		
	(optional) Modern Recording Techniques, 7th or 8th Edition **	David Miles Huber & Robert E. Runstein	0240810694 978-0240810690
	(optional) Pro Tools 101 Official Courseware, Version 9.0	Avid	143545880X 978-1435458802
DAT 326 Digital Sound Design	No Required Textbook		
<b>DAT 331 Programming for Audio Production</b>	<b>Textbook Information Forthcoming</b>		
<b>DAT 420 Audio Mastering</b>	<b>Textbook Information Forthcoming</b>		
DAT 480 Portfolio 1	No Required Textbook		
DAT 483 CA MediaWorks 1	No Required Textbook		
DAT 485 Portfolio 2	No Required Textbook		
DAT 489 CA Mediaworks 2	No Required Textbook		
DAT 490 Mediaworks 3	No Required Textbook		
ENG 050 CA Grammar and Composition	Essential Writing Skills for College and Beyond	C.M. Gill	1599637596 978-1599637594 – \$14
ENG 100 CA English Composition	Mirror On America (5th ed.)	Joan T. Mims and Elizabeth Nollen	978-0312667658 –

			\$30
	Writing with Style: Conversations on the Art * *of Writing (3 <sup>rd</sup> Edition)	Trimble, John R.	978-0205028801 – \$50
	(optional) On Writing Well	William K. Zinsser	978-0312667658
ENG 105 HA Critical Reading, Thinking and Writing	Critical Thinking, Reading, and Writing: A Brief Guide to Argument (8 <sup>th</sup> Edition)	Sylvan Barnet, Hugo Bedau	978-1457649974 – \$40
	Asking the Right Questions: A Guide to Critical Thinking (10 <sup>th</sup> Edition)	M. Neil Browne, Stuart M. Keeley	978-0205111169 – \$30
ENG220 Technical and Professional Writing	Writing in the Technical Fields	Thorsten Ewald	9780195449082 – \$58
ENG 227 Scriptwriting	Story: Style, Structure, Substance and the Principles of Screenwriting	Robert McKee	978-0413715609 – \$35
	Screenplay: The Foundations of Screenwriting	Syd Field	978-0385339032 – \$13
	(optional) The Writer's Journey: Mythic Structure for Writers (3 <sup>rd</sup> Edition)	Christopher Vogler	978-1932907360
ENG 228 Creative Writing	Bird by Bird (1 <sup>st</sup> Edition)**	Anne LaMott	978-0385480017
ENG 229 Cog: The Publishing Experience	No Required Textbook		
ENG 250 Speech and Oral Communication	Talk Like Ted: The 9 Public-Speaking Secrets of the World's Top Minds	Carmine Gallo	1250041128 978-1250041128 1466837270 978-1466837270 – \$10
ENG 280 Apocalypse and The American Imagination	War of the Worlds	H.G. Wells	978-1514787922 151478792X – \$6
	A Canticle for Leibowitz	Walter M. Miller, Jr.	978-0553273816 – \$14
	I Am Legend	Richard Matheson	978-0765357151 0765357151 – \$8

ENG 285 Visions of American Dystopia	The Handmaid's Tale	Margaret Atwood	978-0385490818 038549081X – \$13
	The Great Big Beautiful Tomorrow	Cory Doctorow	978-1604864045 1604864044
ENG 300 Essentials of Written Communication	A Writer's Reference (6th ed.) Boston: Bedford Books (2007)	Diana Hacker	978-0312450250 – \$55
ENG310 Classics of Western Drama	Longman Anthology of Drama	Michael Greenwald	978-0321291387 – \$61
GAM 220 Introduction to Game Storytelling	Video Game Storytelling: What Every Developer Needs to Know About Narrative Techniques.	Evan Skolnick	978-0385245828 – \$20
	(optional) Story: Style, Structure, Substance and the Principles of Screenwriting	Robert McKee	978-0413715609
	(optional) The Writer's Journey: Mythic Structure for Writers (3rd Edition)	Christopher Vogler	978-1932907360

GAM 225 Introduction to Game Production	No Required Textbook		
GAM 250 Game 3D Asset Creation	No Required Textbook		
GAM260 Game Writing 1	Game Writing: Narrative Skills for Videogames	Chris Bateman, Ed.	978-1584504900 – \$10
	Writing for Video Game Genres: From FPS to RPG	Wendy Despain, Ed.	978-1568814179 – \$20
	(optional) Professional Techniques for Video Game Writing	Wendy Despain, Ed.	978-1568814162
	(optional) Character Development & Storytelling for Games (2 <sup>nd</sup> Ed.)	Lee Sheldon	978-1435461048
GAM 295 Game Design 1	No Required Textbook		
	(optional) The Kobold Guide to Board Game Design	Mike Selinker, Richard Garfield, Steve Jackson, Dale Yu, Richard C Levy	978-1936781041
	(optional) The Art of Game Design: A Book of Lenses	Jesse Schell	978-1466598645
	(optional) Level Up- The Guide to Great Video Game Design (1 <sup>st</sup> or 2 <sup>nd</sup> Edition)	Scott Rodgers	978-047066870
	(optional) Kobold Guide to Board Game Design	Mike Selinker	978-1936781041
GAM 355 Level Design 1	Level Design: Concept, Theory & Practice	Rudolf Kreamers	978-1568813387 – \$64

	(optional) An Architectural Approach to Level Design	Christopher Totten	978-1466585416
GAM 370 Environment Art	No Required Textbook		
GAM 376 Game Design 2	No Required Textbook		

GAM 415 Level Design 2	Nikolic, Mirjana	An Architectural Approach to Level Design	Christopher Totten	978-1466585423 – \$63
		(optional) Level Design for Games: Creating Compelling Game Experiences	Phis Co	978-0321375971
GAM 430 Real-time Visual Effects		The Cg Tutorial: The Definitive Guide to Programmable Real-Time Graphics	Randima Fernando and Mark J Kilgard	978-0321194961 – \$6
GAM 480 Game Studio 1		No Required Textbook		
GAM 485 Game Studio 2		No Required Textbook		
HUM 100 Disruptive Imagination		No Required Textbook		
HUM 120 The Nature and History of Western Art	Fearnby, Isabell K	Living with Art, ed. 9	Mark Getlein	978-0073379203 – \$85
		(optional) The Notebooks of Leonardo da Vinci Ed.	Irma Richter	N/A
		(optional) The Art Spirit (Harper and Row, Publishers)	Robert Henri	N/A
HUM 122 World Music	Chu, Collin	World Music: A Global Journey (3rd ed. – text only CDs and/or Mp3s NOT needed)	Terry Miller and Andrew Shahriari	978-0415808231 – \$57
HUM200 History of the Modern World		Traditions & Encounters: A Global Perspective on the Past (5 <sup>th</sup> or 6 <sup>th</sup> ed.)	Jerry Bentley and Herbert Ziegler	978-0077368036 – \$100
HUM 226 Science Fiction Cinema	Madhvapathy, Roopa	No Required Textbook		
HUM 228 CA Video Games and Society	Alexander III, Henry	No Required Textbook		
		(optional) Console Wars: Sega, Nintendo, and the Battle that Defined a Generation	Blake J. Harris	978-0062276704

		(optional) Reality is Broken: Why Games Make Us Better and How They Can Change the World	Jane McGonigal	978-0143120612
HUM 230 History of Animation		No Required Textbook		
HUM 329 COG 2: Advanced Literary Studies	Frazier, Soma	No Required Textbook		
HUM 361 Contemporary Ethical Issues	McBrady, Michelle	Ethics: Theory and Contemporary Issues (7th ed. or later)	Barbara MacKinnon	978-0538452830 0495506796 – \$130
HUM 400 Research and Writing Capstone Project	Crosby, Leonard	MLA Handbook for Writers of Research Papers, 8 <sup>th</sup> Edition	Modern Language Association	978-1603290241 – \$20
		(optional) A Manual for Writers	Kate L. Turabian	978-0226816388
MATH 003 Intermediate Algebra	Sinha, Jayeeta	Intermediate Algebra, (5 <sup>th</sup> Ed.)	Alan S Tussy and R. David Gustafson	978-1111567675 – \$30
		(optional) Intermediate Algebra Concepts and Applications, 8th edition	Marvin L. Bittinger and David J. Ellenbogen	978-0321557186



MATH 115 College Algebra and Trigonometry	Sinha, Jayeeta	College Algebra and Trigonometry 5 <sup>th</sup> edition, Pearson, Addison, Wesley, 2009	Lial, Hornsby, Schneider	978-0321671783 10-0321671783
		(optional) Any pre-calculus book		
MATH 115 College Algebra and Trigonometry	Mohindru, Preeti	College Algebra and Trigonometry (5th ed.) Pearson, Addison, Wesley, 2009	Lial, Hornsby, Schneider	978-0321671783 10-0321671783 – \$230
		(optional) Any pre-calculus book		
MATH 116 Pre-Calculus	Mohindru, Preeti	College Algebra and Trigonometry (5th ed.) Pearson, Addison, Wesley, 2009	Lial, Hornsby/ Schneider	978-0321671783 10-0321671783 – \$230
		(optional) Any pre-calculus book		
MATH 143 Calculus 1	Singh, Nirmal	Calculus (7th ed.) Houghton Mifflin Company, 2002	Larson, Hostetler, Edward	978-0618141807 0618141804 – \$26
		(optional) Any calculus book		
MATH 145 Calculus 2	Mohindru, Preeti	Calculus 2	Edwin “Jed” Herman and Gilbert Strang	101-94717214X – \$27
		(optional) Calculus, 7 <sup>th</sup> edition, Houghton Mifflin Company, 2002	Larson, Hostetler, Edward	978-0618141807 0618141804
		(optional) Any Calculus Book		
MATH 215 Mathematics for Computer Graphics		Mathematics for Computer Graphics (3 <sup>rd</sup> Ed.)	John A. Vince	978-1-84996-022-9 – \$16
MATH 245 Calculus 3	Singh, Nirmal	Calculus (7th ed.) Houghton Mifflin Company, 2002	Larson, Hostetler, Edward	978-0618141807 0618141804 – \$26
		(optional) Any calculus book		

<b>Math 290 Linear Algebra and Transformations</b>				
MATH 295 Discrete Mathematics	Landa, Galina	Discrete Mathematics with Applications (4th ed.)	Susanna S. Epp	978-0495391326 – \$21
		(optional) Any discrete mathematics book		
SCI 102 Basic Physics 2	Shrivastava, D.S.	Physics (7 <sup>th</sup> ed.)	John D. Cutnell and Kenneth W. Johnson	978-0471663157 – \$41
SCI 110 The Science of Motion: Humans, Animals, Objects	Shrivastava, Deep	Biomechanics of Human Movements	Schleihauf, R.	978-1418469580 – \$40
SCI 130 Basic Concepts of Anatomy and Physiology	Srinivasan, Jay	Essentials of Human Anatomy and Physiology, 7 <sup>th</sup> edition	Valerie Scanlon, Tina Sanders	978-0803639577 – \$58
		Netter's Anatomy Coloring Book Updated Edition – 2 <sup>nd</sup> Edition	John T. Hansen	978-0323545037 – \$19
		(optional) Anatomy and Physiology	OpenStax Creative Commons	N/A
SCI 145 College Physics 1	Shrivastava, Deep	Physics for Scientists and Engineers (3rd ed.)	Randall D. Knight	978-0321740908 – \$110
SCI 245 College Physics 2	Shrivastava, Deep	Physics for Scientists and Engineers (3rd ed.)	Randall D. Knight	978-0321740908 – \$110
SSC 180 Introduction to Psychology	Fortino, Nick	Psychology: Themes and Variations (Brief Version) 9th Edition	Wayne Weiten	978-1133957836 – \$60

SSC 200 U.S. Government	McGhan, Harlan	American Government and Politics Today, Brief Edition, 2016-2017	Schmidt, Shelley and Bardes	978-1-305-49904-1 – \$65
SSC 227 Architecture and World Societies		The History of Architecture: Iconic Buildings Throughout the Ages	Gaynor Aaltonen	978-1-4351-0721-2 – \$10
SSC 230 Human Behavior and Entrepreneurship	Feeney, David R	Essentials of Entrepreneurship and Small Business Management, 7th Edition, Upper Saddle River, NJ: Pearson Prentice Hall Publishing Co., 2014.	Scarborough, Norman M.	978-0132666794 – \$80
SSC 332 Global Political Economics		No Required Textbook		
SWE 449 Tools Programming		Maya Programming for Games and Film	Ryan Trowbridge	978-0-12-378578-7 – \$40