

## **B.A. Digital Arts and Animation: 3D Modeling Concentration**

### **123 Credits**

✓	Course Prefix	Course Title	Credits	Prerequisites
<b>*Remedial Courses</b>				
	MATH003	Intermediate Algebra	<b>**3</b>	<b>None</b>
	ENG050	Grammar and Composition	<b>**3</b>	<b>None</b>
<b>First Academic Year (Fall, Spring, and Summer)</b>				
	ART100	2D Design 1	3	None
	ART110	Sketching	3	None
	ENG100	English Composition	3	Placement Test or ENG050
	HUM120 (recommended)	Nature and History of Western Art	3	None
	MATH115	College Algebra and Trigonometry	3	Placement Test or MATH003
	ART105	Color Theory	3	ART100
	DAA106	Digital Imaging Concepts	3	ART100
	ART115	Figure Drawing 1	3	ART110
	General Education Course	Please see General Education	3	As Required
	General Education Course	Please see General Education	3	As Required
<b>Second Academic Year (Fall, Spring, and Summer)</b>				
	ART212	Perspective and Rendering	3	ART110
	ART230	Introduction to Sculpture	3	ART115
	DAA240	Introduction to 3D Modeling	3	ART100
	General Education Course	Please see General Education	3	As Required
	General Education Course	Please see General Education	3	As Required
	ART108 or DAA109 or DAA264	Introduction to Photography or Web Design or Drawing Animation 1	3	ART100 or ART100 or ART115
	DAA220	Video Editing	3	ART100
	DAA245	Texturing	3	DAA240
	BUS110, or BUS125, or BUS270, or DAT484	Principles of Management, or Business Law, or Project Management or MediaWorks for Animation Students	3	None None ENG100 Faculty Approval
	General Education Course	Please see General Education	3	As Required

**\* Remedial classes are required when a placement test is not passed.**

**\*\* Remedial class credits are not counted towards earning a degree.**

✓	Course Prefix	Course Title	Credits	Prerequisites
<b>Third Academic Year (Fall, Spring, and Summer)</b>				
	ART120 or DAA270 or DAA320	Traditional Painting or Illustration 1 or Digital Painting	3	ART105 and ART110 or ART105 and ART115 or DAA106
	DAA248	Lighting and Layout 1	3	DAA245
	ART330 or ART335	Figure Sculpture or Portrait Sculpture	3	ART230
	CS100	Introduction to Scripting: Python	3	None
	General Education Course	Please see General Education	3	As Required
	General Education Course	Please see General Education	3	As Required
	DAA310	Storyboarding	3	ART115 and ART212
	DAA340	Modeling 1	3	DAA240
	DAA370	Concept Design	3	ART115 and ART212
	General Education Course	Please see General Education	3	As Required
	General Education Course	Please see General Education	3	As Required
<b>Fourth Academic Year (Fall, Spring, and Summer)</b>				
	DAA345	Modeling 2	3	DAA340
	DAA267	Character Rigging	3	DAA240
	DAA480M or DAA476	Modeling Portfolio 1 or Animated Film Production	3	Senior Status Faculty approval
	General Education Course	Please see General Education	3	As Required
	General Education Course	Please see General Education	3	As Required
	DAA440	Modeling 3	3	DAA340
	DAA485M or DAA476	Modeling Portfolio 2 or Animated Film Production	3	DAA480M or Faculty approval
	Elective	Advisor Approved Course	3	As required
	Elective or INT401	Advisor approved course or Internship 1	3	As required
	General Education Course	Please see General Education	3	As Required

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