

## **B.A. Digital Arts and Animation: Entertainment Design Concentration**

### **123 Credits**

✓	Course Prefix	Course Title	Credits	Prerequisites
<b>*Remedial Courses</b>				
	MATH003	Intermediate Algebra	<b>**3</b>	<b>None</b>
	ENG050	Grammar and Composition	<b>**3</b>	<b>None</b>
<b>First Academic Year (Fall, Spring, and Summer)</b>				
	<b>DAA100</b>	2D Design 1	3	None
	<b>DAA110</b>	Sketching	3	None
	<b>ENG100</b>	English Composition	3	Placement Test or ENG050
	<b>HUM120 (recommended)</b>	Nature and History of Western Art	3	None
	<b>MATH115</b>	College Algebra and Trigonometry	3	Placement Test or MATH003
	<b>DAA105</b>	Color Theory	3	DAA100
	<b>DAA106</b>	Digital Imaging Concepts	3	DAA100
	<b>DAA115</b>	Figure Drawing 1	3	DAA110
	<b>General Education Course</b>	Please see General Education	3	As Required
	<b>General Education Course</b>	Please see General Education	3	As Required
<b>Second Academic Year (Fall, Spring, and Summer)</b>				
	<b>DAA212</b>	Perspective and Rendering	3	DAA110
	<b>DAA230</b>	Introduction to Sculpture	3	DAA115
	<b>DAA240</b>	Introduction to 3D Modeling	3	DAA100
	<b>General Education Course</b>	Please see General Education	3	As Required
	<b>General Education Course</b>	Please see General Education	3	As Required
	<b>DAA108 or DAA109 or DAA264</b>	Introduction to Photography or Web Design or Drawing Animation 1	3	DAA100 or DAA100 or DAA115
	<b>DAA220</b>	Video Editing	3	DAA100
	<b>BUS110, or BUS125, or BUS270, or DAT484</b>	Principles of Management, or Business Law, or Project Management or MediaWorks for Animation Students	3	None None None Faculty Approval
	<b>SWE100</b>	Introduction to Scripting: Python	3	None
	<b>General Education Course</b>	Please see General Education	3	As Required

**\* Remedial classes are required when a placement test is not passed.**

**\*\* Remedial class credits are not counted towards earning a degree.**

✓	Course Prefix	Course Title	Credits	Prerequisites
<b>Third Academic Year (Fall, Spring, and Summer)</b>				
	<b>DAA120</b>	Traditional Painting	3	DAA105 and DAA110
	<b>DAA210</b>	Figure Drawing 2	3	DAA115
	<b>DAA270</b>	Illustration 1	3	DAA105 and DAA115
	<b>General Education Course</b>	Please see General Education	3	As Required
	<b>General Education Course</b>	Please see General Education	3	As Required
	<b>DAA245</b>	Texturing	3	DAA240
	<b>DAA310</b>	Storyboarding	3	DAA115 and DAA212
	<b>DAA320</b>	Digital Painting	3	DAA106
	<b>General Education Course</b>	Please see General Education	3	As Required
	<b>General Education Course</b>	Please see General Education	3	As Required
<b>Fourth Academic Year (Fall, Spring, and Summer)</b>				
	<b>DAA470</b>	Illustration 2	3	DAA270
	<b>DAA480E or DAA476</b>	Entertainment Design Portfolio 1 or Animated Film Production	3	Senior Status or Faculty approval
	<b>Elective</b>	Advisor Approved Course	3	As Required
	<b>General Education Course</b>	Please see General Education	3	As Required
	<b>General Education Course</b>	Please see General Education	3	As Required
	<b>DAA335 or DAA330</b>	Portrait Sculpture or Figure Sculpture	3	DAA230
	<b>DAA340</b>	Modeling 1	3	DAA240
	<b>DAA370</b>	Concept Design	3	DAA115 and DAA212
	<b>DAA485E or DAA476</b>	Entertainment Design Portfolio 2 or Animated Film Production	3	DAA480E or Faculty approval
	<b>Elective or INT401</b>	Advisor approved course or Internship 1	3	As required
	<b>General Education Course</b>	Please see General Education	3	As Required

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